

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

Hey, Boomers!

My batteries are overheating in this weather, so I'm planning to get away to recharge my energy levels, but before I do, say hello to two brand new STC stories...

Knuckles encounters a sinister sea-creature in Troubled Waters, whilst Tails has a baffling experience in the Echo City Zone in the complete story, Changing Times.

Hankies to the ready and bid farewell to two stories...In the conclusion to Running Wild, Sonic has absorbed so much Emerald Power he's no longer in control of his actions - so prepare to witness one beserk Super Sonic! Also, trouble abounds when Brutus battles with Robotnik, but who'll win the day? Find out in the final part of Sonic's Worlds' Revolution.

Do you feel lucky? If so, you could be right on target to win a Casio mini TV in another classic compo, courtesy of the chaps and chapesses at Chewits!

The Review Zone checks out Euro '96 and World Cup Golf on the Saturn, while the Q Zone quashes more quibbles - this time it's the turn of Vectorman on the Mega Drive.

Finally, your artistic offerings in the Graphic Zone have really put me in the mood for getting away. A fortnight free from the-humes-who-think-they're-in-charge (now that the hot weather's here they're all wearing shorts - not a pretty sight, let me tell you!). But don't worry, Boomers, I'll be back in time for issue 83. Wish me bon voyage!

Mebadroix

PRIZE ALERT!

New winnings from next issue!

HOG TAGS!

Everything must chain-ge, Boomers, which is why, from STC 83, Speedlines winners will receive an exclusive Sega Mega Hog Tag! A real chain in the neck (groan!) for snap happy Boomers no doubt!



CRAYOLA CHANGE!

Crafty Crayola have offered a change of prize from STC 83. Mini Stampers 2 combine the colour of a traditional colouring pen, but with the addition of

fancy shaped, mini-stamp nibs, and will be awarded to Graphic Zone winners! Remember, be cool and creative - the more original your drawing, the better!



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 ASSISTANT EDITOR: Audrey Wong
 DESIGNER: Gary Knight
 COVER ART: Carl Flint

CONSULTANT: RICHARD BURYON
PRODUCTION: SARAH COLLEY

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SEGA

ChartTrack

Tup/down

RE/NEW entry

non mover

MEGA DRIVE

- NEW BRIAN LARA CRICKET '96
- 2 J TOY STORY
- 3 J FIFA SOCCER '96
- SONIC AND KNUCKLES
- 5 L AUSTRALIAN RUGBY LEAGUE
- 6 T SONIC THE HEDGEHOG 2
- TECCO 2: THE TIDES OF TIME
- PGA TOUR GOLF '96
- MICRO MACHINES '96
- 10 & MICKEY MANIA

SATURN

- NEW PANZER DRAGOON 2
- 2 J. X-MEN: CHILDREN OF THE ATOM
- SEGA RALLY
- VIRTUA COP
- 1 NEW SHELLSHOCK
 - 6 🎍 FIFA SOCCER '96
- VIRTUA FIGHTER 2
- 8 J WIPEOUT
- NEW THEME PARK
- 10 & WORMS

MEGA-CD

- 1 RE REBEL ASSAULT
- BRUTAL: PAWS OF FURY
- SOULSTAR
- EARTHWORM JIM
- B.C. RACERS
- 6 WORLD CUP USA '94
- TOMCAT ALLEY
- 8 J SNATCHER
- ETERNAL CHAMPIONS
- RE THUNDERHAWK

GAME GEAR

- SONIC THE HEDGEHOG 2
- RE STAR TREK: GENERATIONS
- THE LION KING
 - FIFA SOCCER '96
- RE MICRO MACHINES 2
- SONIC CHAOS
- ECCO 2: THE TIDES OF TIME
- SONIC THE HEDGEHOG
- RE COLUMNS
- REN AND STIMPY

























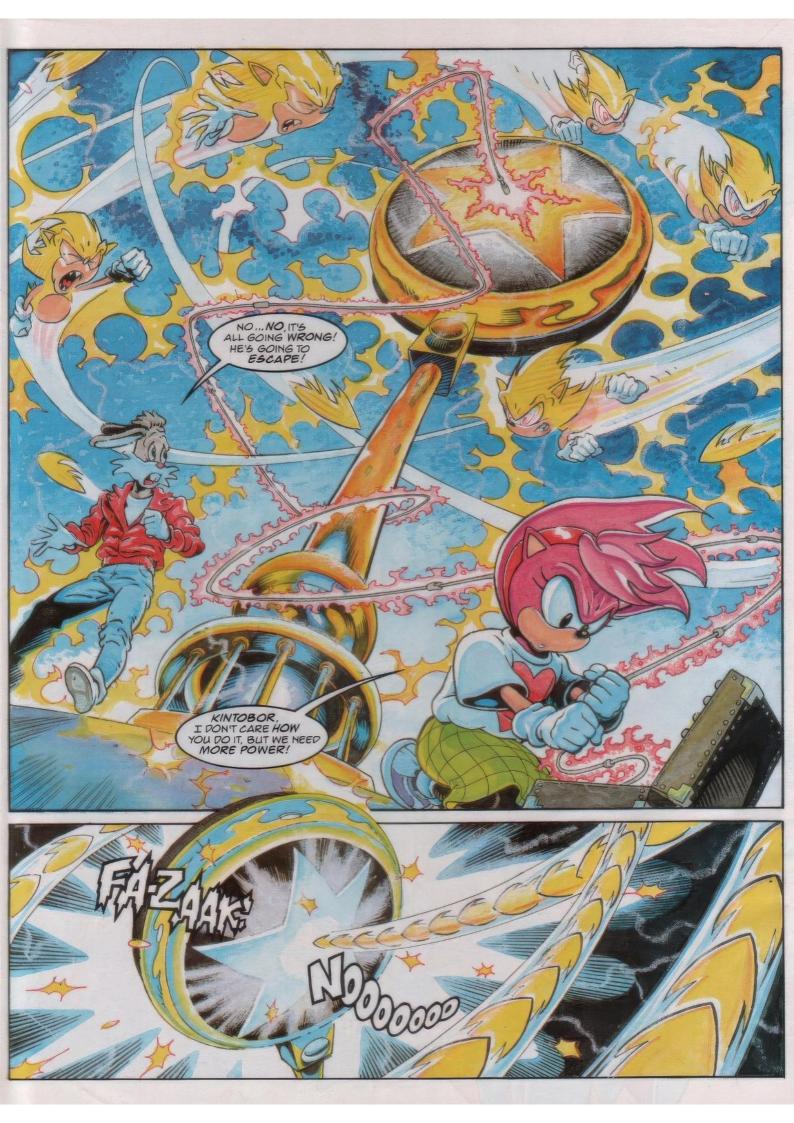
















AMY, I'M PICKING
UP REALLY WACKY READINGS
FROM THE STAR POST!

*A I DIME

**A I DIME

**A

IF I'M RIGHT,
WE MAY HAVE SENT ALL
THE EMERALD ENERGY
INTO THE SPECIAL ZONE*..
WHAT I'M TRYING TO SAY,
IS THAT SUPER SONIC
MAY STILL BE ALIVE
IN THERE!

* A WEIRD ALTERNATIVE DIMENSION, AS IF YOU DIDN'T KNOW - MEGADROID.





YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNSVILLE

40-70 = MORMALSVILLE 70-80 = FUN CITY 80-90 = BIG TIME CITY OVER 90 = MEGA CITY

WORLD CUP GOLF: PROFESSIONAL EDITION

Reviewed by David Gibbon

SATURN

GAME TYPE: SPORT PLAYERS: 1-4

PUBLISHER: US GOLD PRICE: £44.99

RELEASE DATE: OUT NOW AGE SUITABILITY: ALL

Oh no, not another golf game I hear you cry? Well, don't moan too soon, because US Gold's **World Cup Golf** is actually rather good.

Cup Golf not only allows you to play in the World Cup, but it also includes a further six tournaments in which you may take part. These other competitions are aimed at the amateur player and are a great way of finding your feet before entering the big one!

The World Cup is for professionals only; the main differences being that you start from a more



difficult area of the field and have to select your own set of 13 golf clubs. Selecting your shot is very comprehensive and fairly easy to learn, once you've had a bit of practice; everything from the wind, and your stance, to adding back and top spin is included.



The game features some excellent graphics for a golf game, though, as you would expect, there is a lot of green! Sound is nothing spectacular, just the crowd 'ooh-ing and aah-ing', hitting the ball, and the birds twittering!

Overall, **World Cup Golf** is great if you like this type of sports game. It's realistic, and especially great fun if played with friends.



EURO 196

Reviewed by David Gibbon



GAME TYPE: SPORT PLAYERS: 1-4

PUBLISHER: SEGA PRICE: £49.99

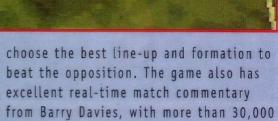
RELEASE DATE: OUT NOW AGE SUITABILITY: ALL



Britain has gone soccer crazy with the European Championships, and video game fans will go even crazier with Sega's official **Euro '96** game for the Saturn.

It's a corker with everything featured in the real-life tournament. You'll find all 16 teams competing in their group, with the actual venues and players, and it even has statistics on every single player and country! All this allows you to look and





words of match analysis. So this game will tell you if you're not playing too well.

Over 1,000 moves are included, such as diving headers, back heels, and chesting down and you can even have four people playing at the same time, if you have a multi-tap adaptor.

Euro '96 is without doubt the best football game on the Saturn, easily beating the competition. It's expensive, but if you like football, it's worth saving up for!















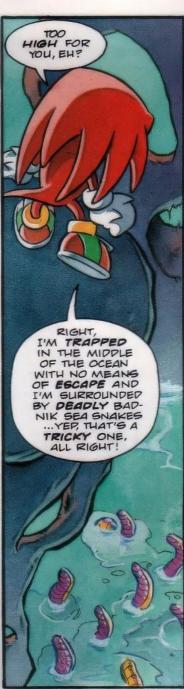
















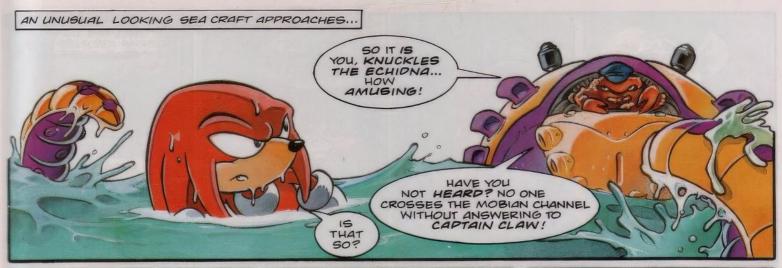






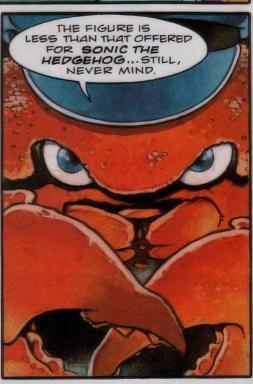








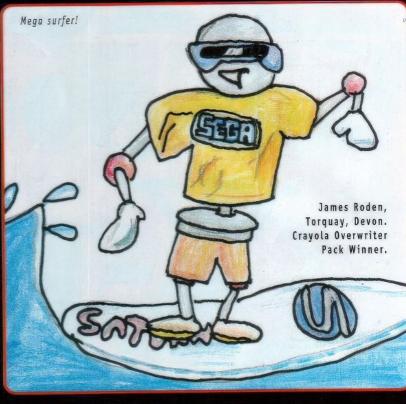






SHOW STC WHAT YOU CAN DO WITH IMAGINATION AND A SHEET OF PAPER. BOOMERS WHO GET THEIR ARTWORK PRINTED WILL RECEIVE A PACK OF CRAYOLA PENS.



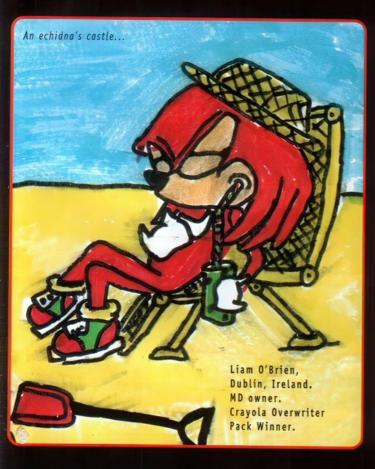


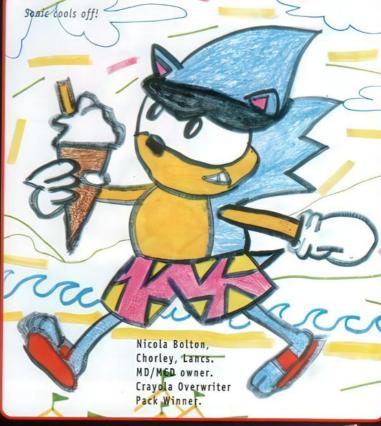




Beverley Carry, Swindon, Wiltshire. MD owner. Crayola Overwriter Pack Winner.







To help get your handywork selected in future Graphic Zones, please take note of the following tips:-

- Draw in paint or felt tip pen on plain white paper (avoid lined paper and pencils or crayons as they don't show up as well when printed).
- " Be original and don't copy pictures from the

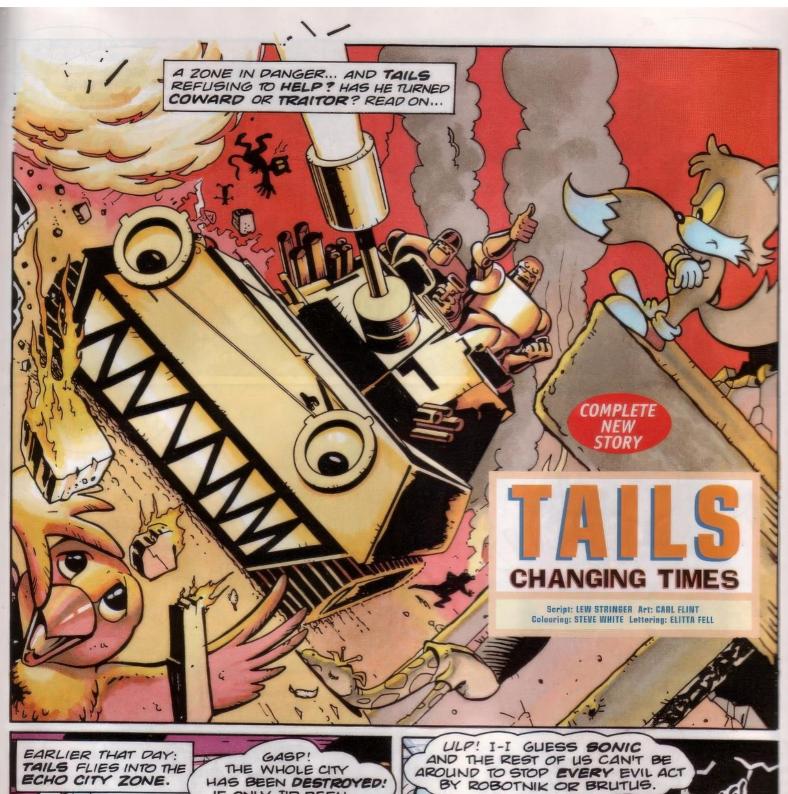
comic - come up-with your own ideas.

- Include your name and address, preferably written in capital letters on the back of the page.
- * Send artwork to: GRAPHIC ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

Each artist-hume who gets their handywork printed in STC will receive a pack of Croyola Overwriter colour fibre-tipped pens.

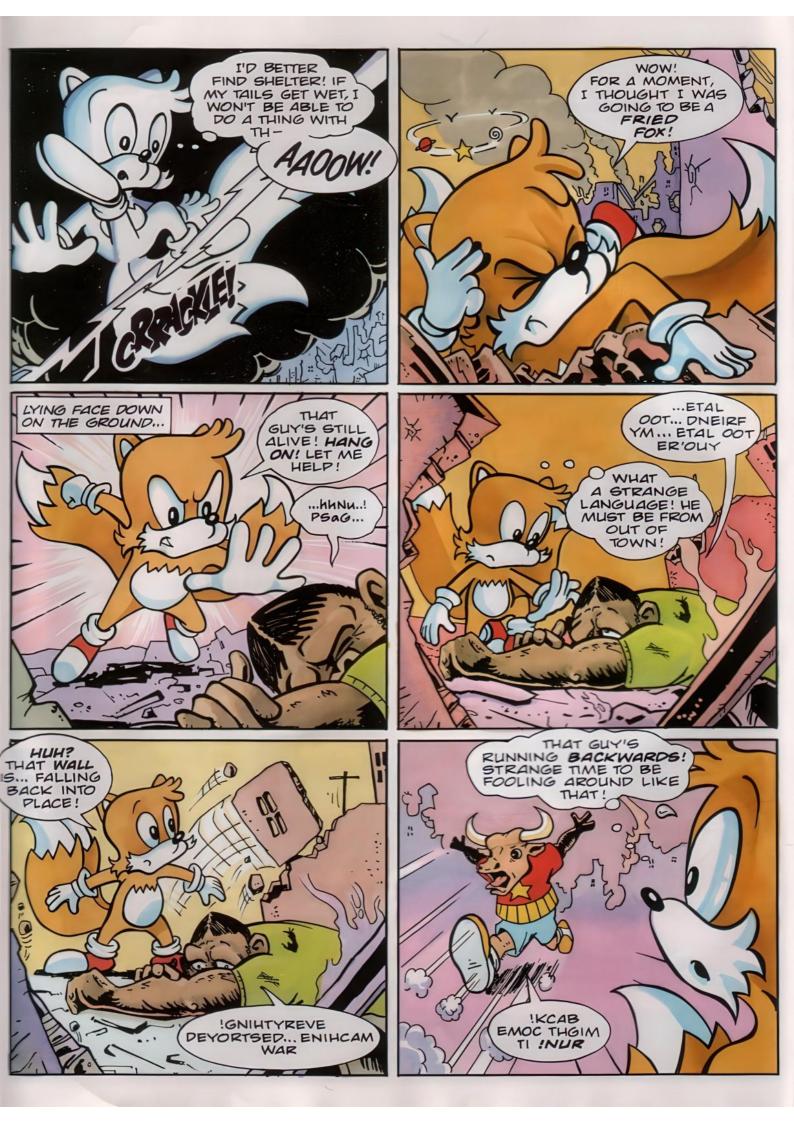
Crayola change over to Mini Stampers 2, starting from next issue!

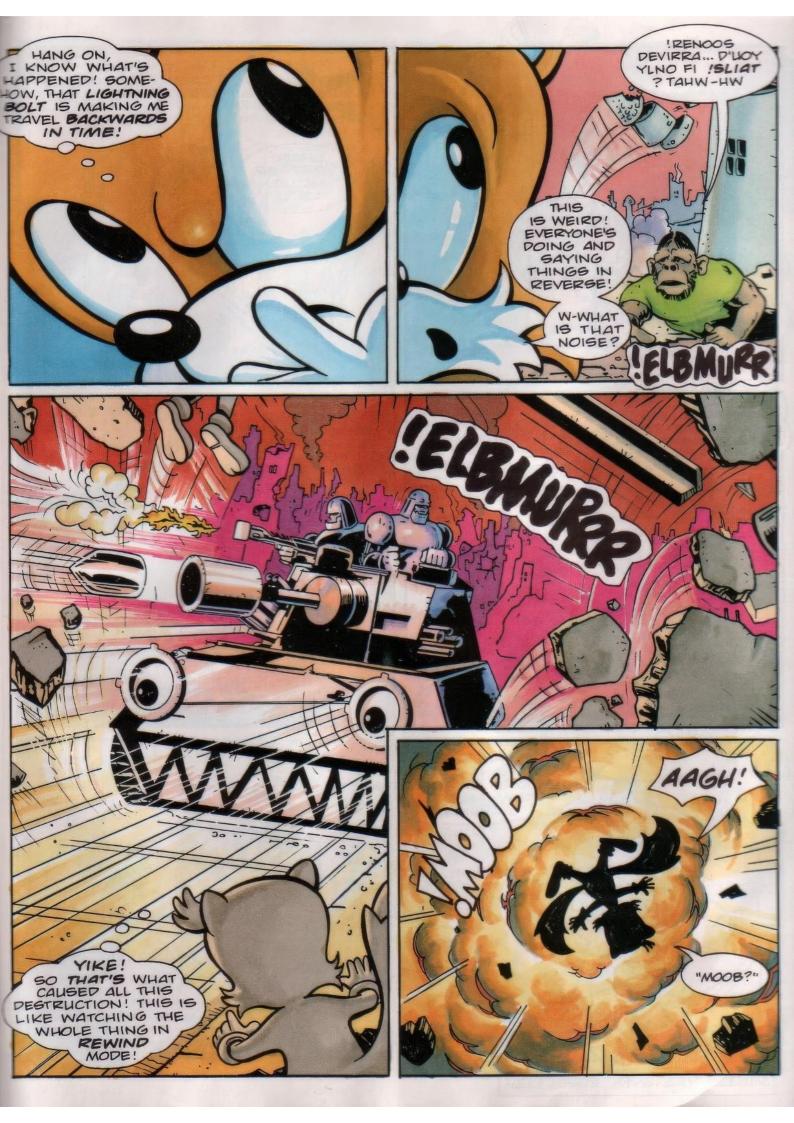


























ZONE

Q IS FOR QUESTION.

Q IS FOR QUERY.

Q IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

Q ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.



VECTORMAN



Compiled by Chris Jones.

Set squares and rulers to the ready, Boomers, because one of the most original games of 1995, **Vectorman**, is getting the full cheatment! These tips could help *Vectorman* save the earth from toxic disaster, and mash up those baddies!

Important! These codes may take a few attempts to work, but you'll soon get the knack if you enter them as instructed ...



CHEATS

TIME WARP

At the Sega logo screen, move Vectorman underneath the logo and shoot it 24 times. Then, jump and hit Vectorman's head on the logo 12 times. The words "Get Ready" will appear and the letters S, E, G, A, will begin falling. Catch 80 letters to warp to the fifth day, or catch 110 and warp to day ten.

TAXI MODE

While playing, pause the game and press C, A, Left, left, A, C, A, B. You'll turn into a cursor arrow and you can go anywhere you like in the level. You can't actually hurt anything in this mode, so you won't be able to defeat the bosses. Enter the code again to return to normal.

SEE HITBOX

To see Vectorman's hitbox, pause, and type in A, B, A, C, A, B.

GIVE PEACE A CHANCE

Zapping the bad guys is a lot of fun, but for a huge bonus, complete a level without shooting anything. You can also get a photon bonus if you finish the level without using any photons.

PRACTICE MODE

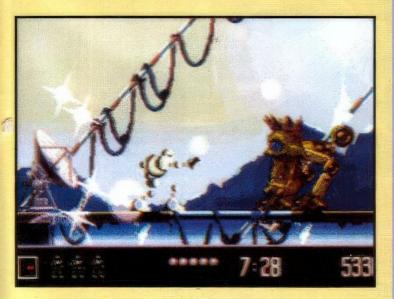
At the Sega screen, press any button. This will let you



practice controlling *Vectorman*. Also, if you stand on the right side of the screen and shoot up, you'll hit a TV. Break the TV and you'll be surrounded with little stars.

SECRET CHEAT MENU

This works for some and not others, so good luck! On the opening screen, go to the options and enter ABBA down ABBA and you'll get to a secret cheat menu. You can now start at any stage of the game with maximum health, lives, and with any weapon.



SURVIVAL GUIDE

Some of these tips may seem obvious, but it's amazing how many folk overlook them!

- Max Health Power-ups are the most valuable items in the game. They increase Vectorman's supply of health points, allowing our hero to take more punishment.
- Always be aware of your surroundings before morphing. Remember, when Vectorman is morphing, he is invincible.
- Shooting downward in the air slows Vectorman's descent and can allow access to new areas. New sections may be found through secret doors. Check dodgy-looking solid walls to find them.
- Hitting the jump button while in a jump, produces a boot blast which can destroy enemy orbots.
- On slopes, crouch under enemy shots and shoot up at them. When fighting a slege pilot, duck and shoot, as this makes his attacks go over your head.
- Enemies, Mage and Doorman are equipped with super-resistant face masks that can't be damaged. However, both these orbots have a weak spot that can be exploited.
- Searching out levels entirely can uncover hidden rooms, extra lives and health extenders.
 Health extenders come in useful at the end of the game when the baddies get BAD.
- Always pick up multipliers (e.g. 2X, 3X, 5X or 10X). These last for twenty seconds and help multiply your lives and health.
- Finally, going to the bonus levels gives you extra points and restore you to full health for the next level.

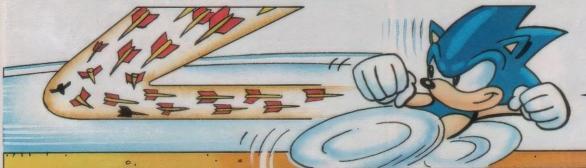


NEXT ISSUE: SPORTING GAMES INCLUDING FIFA SOCCER 96, JOHN MADDEN 96 AND MORE!

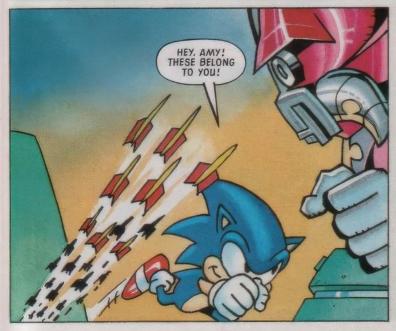
SONIC'S POUR PORT 4

Script: LEW STRINGER Art: NIGEL KITCHING Colouring: JOHN M BURNS Lettering: TOM FRAME





IT'S WORKING!
THE CROSSBOW BOLTS
ARE BEING SUCKED INTO
THE SLIPSTREAM OF MY
SUPER-SPEED!

































WHAT?

Dear M-Droid,

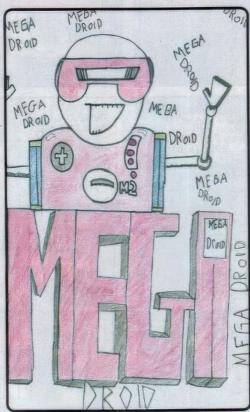
The only thing wrong with your comic is that the letters and answers are too short. It's also about time something was done about Knuckles' skin - at least dye it! Lastly, do you remember when Forrest Gump said, "Life is like a box of Mobian chocolates"? Anyway, it's goodbye from me, and it's goodbye from Mobian Challenge. Ewen Hosie, Dunoon, Scotland.



I could write you a long detailed answer, Ewan, but your letter has left me speechless!



Tickled pink with getting his own story, next issue!



Alick Vaughan, Chessington, Surrey. Sonic & Knuckles Camera Winner.

WHY?

Dear Megadroid,

Why do you never get a day off from STC? You seem to slave around the office all the time answering letters.

Marko Saric, West London. Sonic & Knuckles Camera Winner.

You have a point, Marko, I'm fed up being treated like a mega dreg and have decided to take your advice. See what I get up to in STC's next issue when all will be revealed!

WHEN?

Dear Megadroid,

Please could you tell me if there will be any more Sonic the Hedgehog games in the future? Gemma Goodger, Torquay, Devon. MD owner.

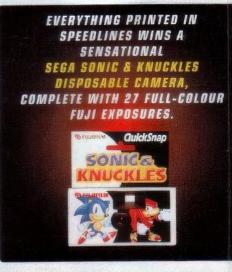
Sonic & Knuckles Camera Winner.



You bet, Gemma. Not only does Sonic strike back with Sonic 3D on the Mega Drive but he

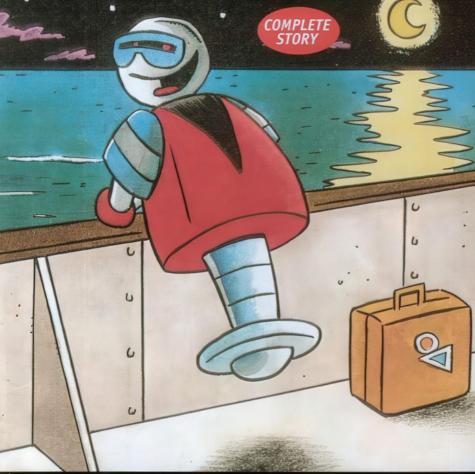
also makes his debut appearance on the Saturn with Sonic X-Treme. Watch out for future STC news and reviews!





Boomer Alert:From 57C 83, the new Speedlines
prize will be Sonic & Knuckles
Hog Tags!





COMPLETE STORY

SONIC!
BUBBLE TROUBLE

KNUCKLES!

TROUBLED WATERS

COMPLETE STORY

TAILS!

MYSTERY VILLAIN



REVIEWS REVISITED - SONIC 2! SONIC & KNUCKLES!

OLYMPIC GRAPHIC ZONE!

Q ZONE!

STC 83

ON SALE WEDNESDAY, 24 JULY '96

£1,20

DATA STRIP

I'VE BEEN READING STC SINCE		
ISSUE AGE		
NAME		
MY FAVOURITE		
BAND/SINGER IS		
MY SEGA SYSTEM		
TICK:- GG		
SEGA GAME INTO STRIP!		
I WOULD LIKE TO SEE		

THIS ISSUE'S MEGA HITS!

1ST CHOICE	
2ND CHOICE	
3RD CHOICE	

YOUR RATING FOR ISSUE 82

%



Post to: Data Strip/Sonic The Comic, 25/31 Tavistock Place, London WC1H 9SU.